

Machine Learning and Artificial Neural Networks

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What you have seen previously

- So far: Uncertainty Quantification
 - Combines “knowledge by reasoning” (from numerical analysis) and “knowledge by data” (statistics)...
 - To get a better understanding (and prediction) of truth
- What we will see in the next two sessions
 - Emphasis on “knowledge by data”...
 - “Machine/Deep Learning”
 - ... and one of the form of combining Bayesian philosophy with machine learning

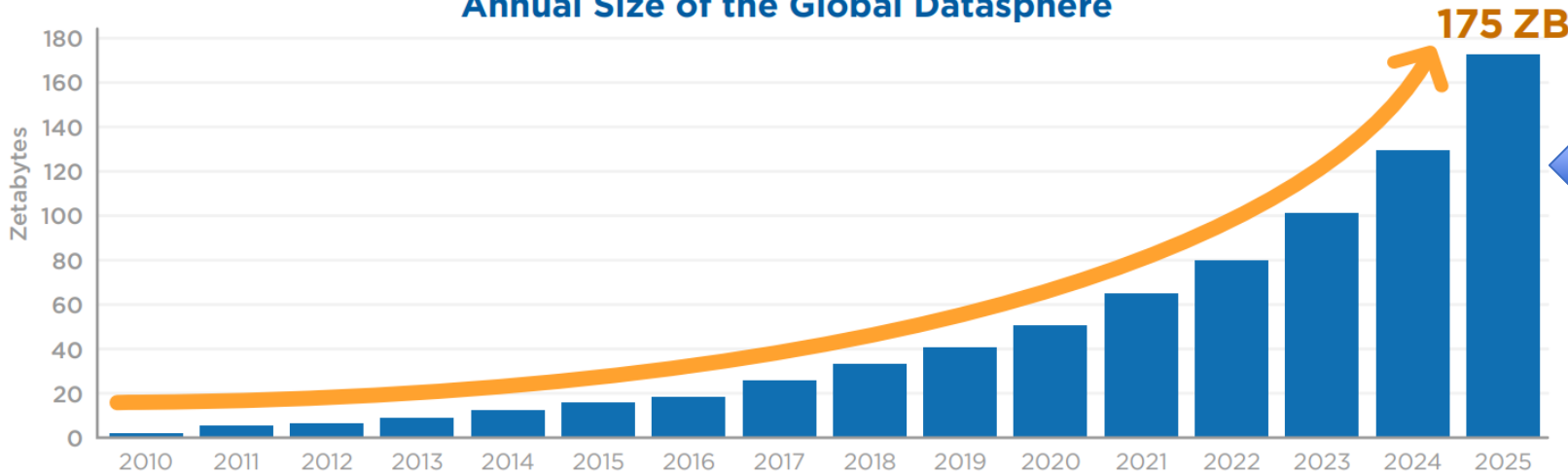
Structure of the Lecture

- Introduction to Machine Learning (ML)
 1. Drivers behind current ML
 2. Position of ML in science
 3. Classification of ML methods
- Introduction to Neural Network
 1. Linear regression and computational graph
 2. Gradient descent
 3. The neuron

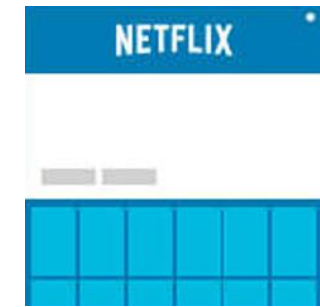
Data is becoming increasingly prevalent

- In recent time: exponential explosion in data

Annual Size of the Global Datasphere



Entire Netflix catalogue
~500 million times



37 trillion



Stacked:
100 ladders to the
moon



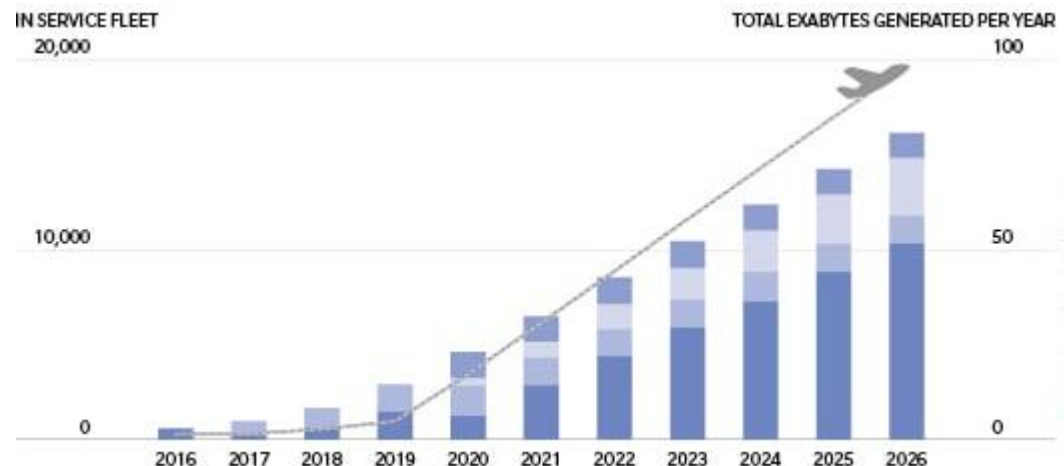
→ Driven by “digitalization”

Data in aeronautical industry is also exploding

- How much data is generated per flight?

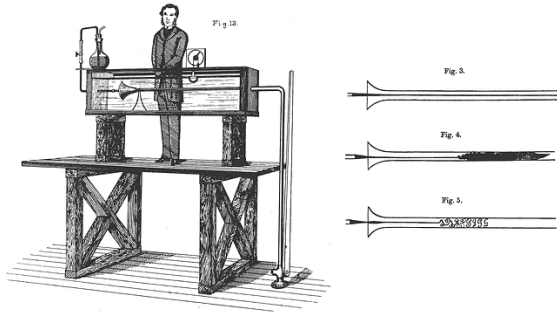


Just from the engines:
GE (2018): “around 1TB per engine per flight”
Approximately 120,000 flights per day
→ 120 PB/day
→ 43.8EB/year

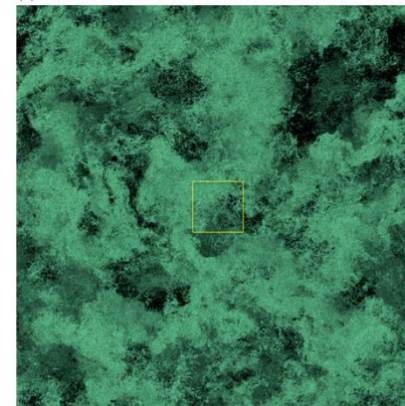
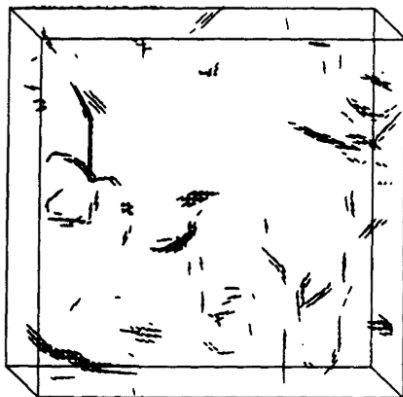


On a smaller (lab-)scale

- But actually, how much data produced by
 - One lab-experiment?

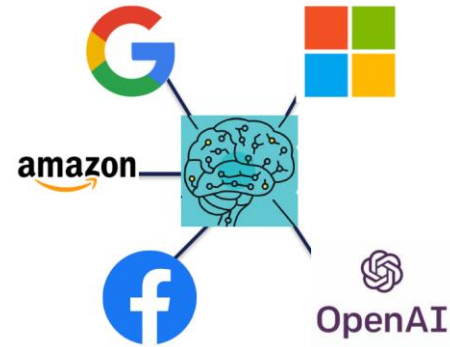
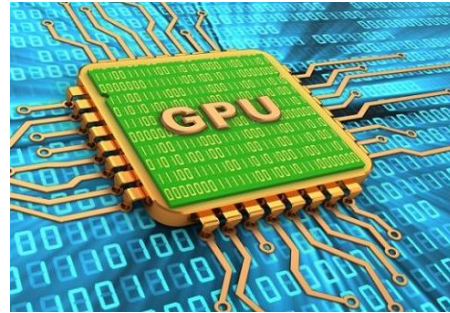


- One CFD simulation?



Recent success in ML

- “Big data” and “Machine Learning” techniques
 - Many success in exploiting/analysing “large dataset”



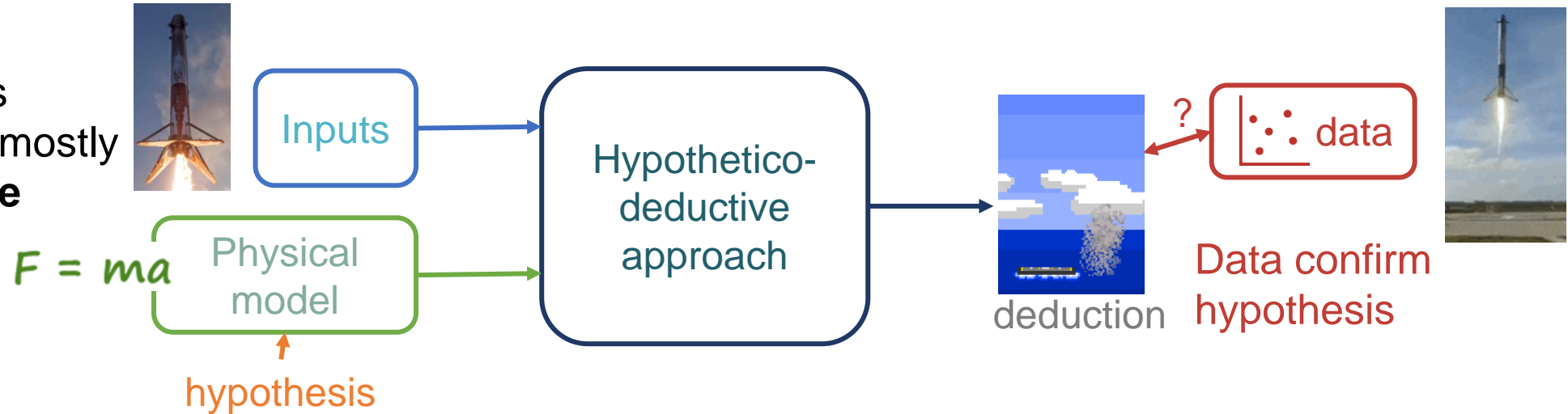
- Can we leverage “new” data-driven techniques (such as machine learning) for fluid mechanics research?
 - What makes this process “different”?

Structure of the Lecture

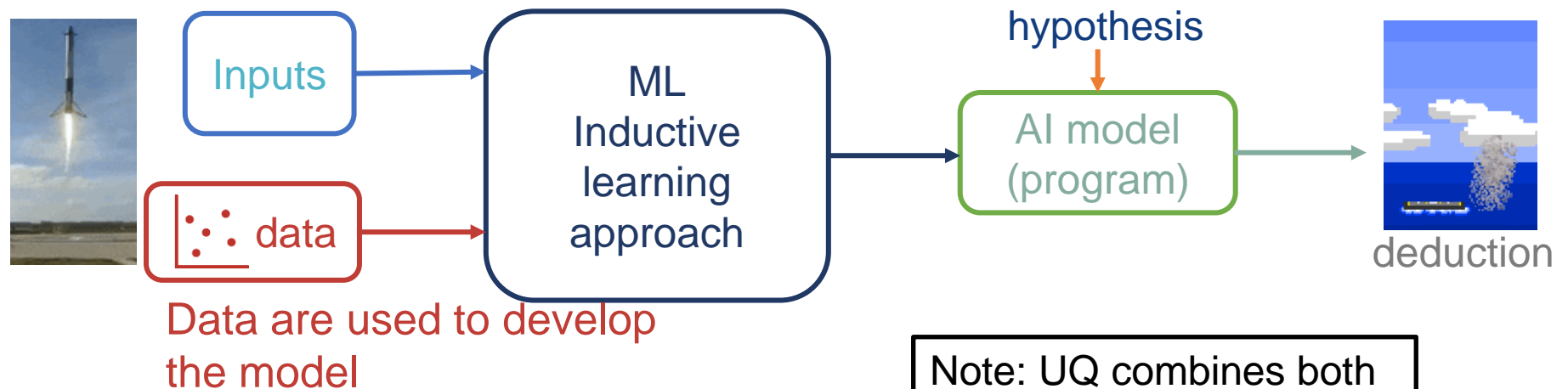
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The objective of ML is the obtention of the model

Scientific method is currently mostly **deductive**



Machine Learning is an **inductive** process



Note: UQ combines both approaches

What is a good model?

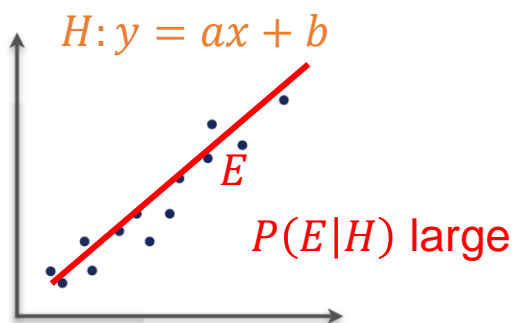
- Fundamentally: Bayesian inference

$$\frac{P(H|E)}{\text{Posterior}} \propto \frac{P(E|H)}{\text{Likelihood}} \cdot \frac{P(H)}{\text{Prior}}$$

H : Hypothesis
 E : Evidence

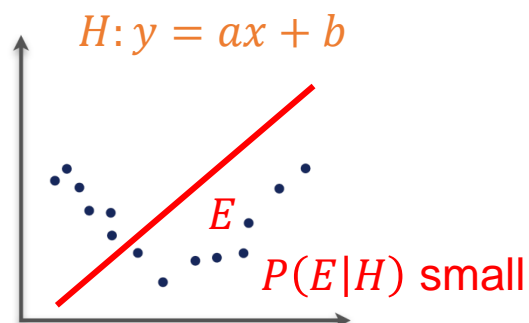
“curve fitting” example

Try to find the prior (hypothesis) that provides the best $P(H|E)$?



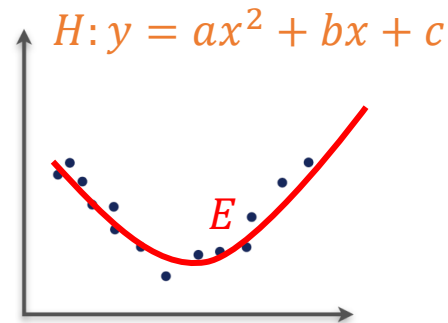
My prior hypothesis is supported by my evidence.

→ Confidence in prior.

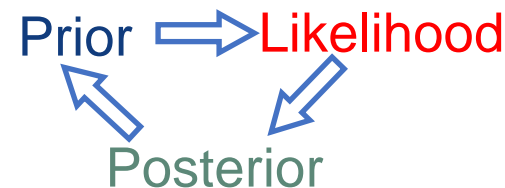


My prior hypothesis is not supported by my evidence.

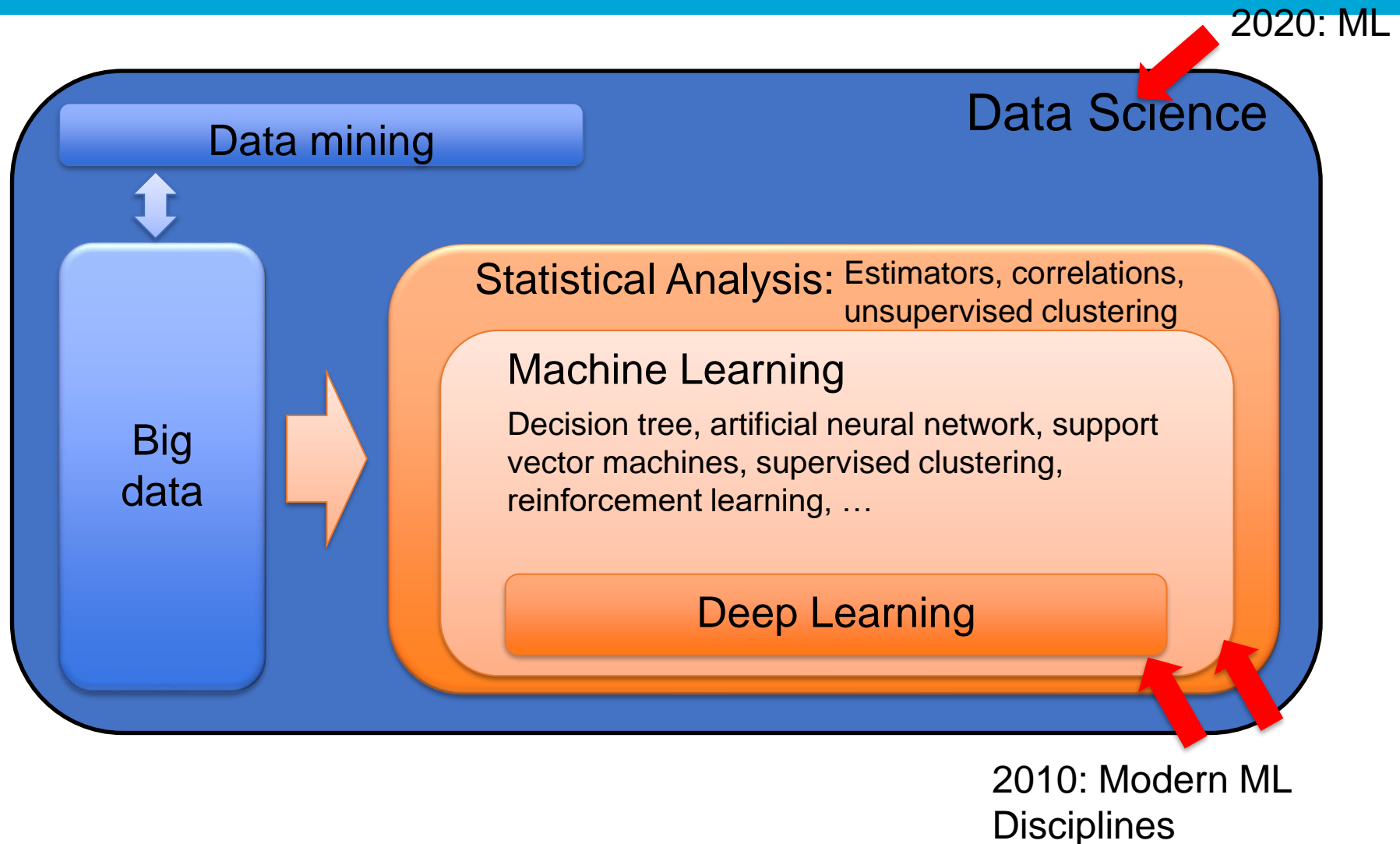
→ Need to review my prior



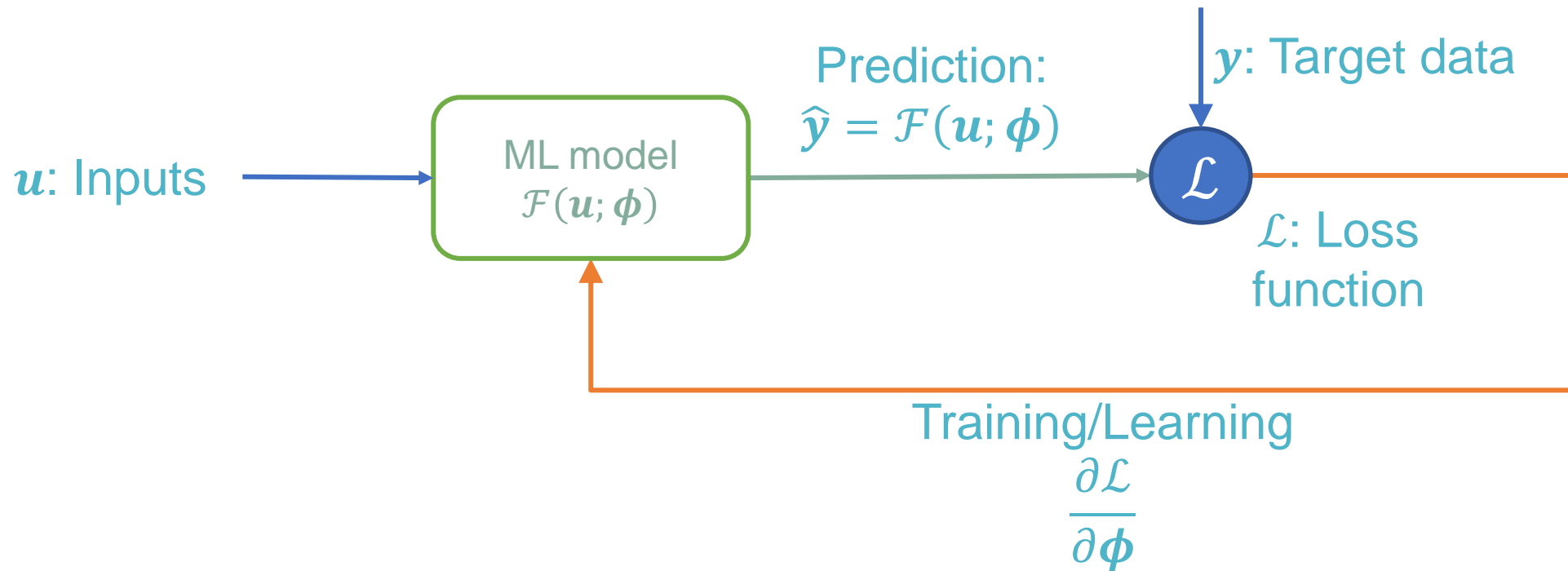
Good prior is key



Current Data Science Landscape



Machine learning in a nutshell: terminology



How to pick the right ML approach?

Categorization of ML model based on the link of the *output* of the ML model with the target data/ loss function \mathcal{L}

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ML can be categorized on the role to perform

Available labelled (input,target) data

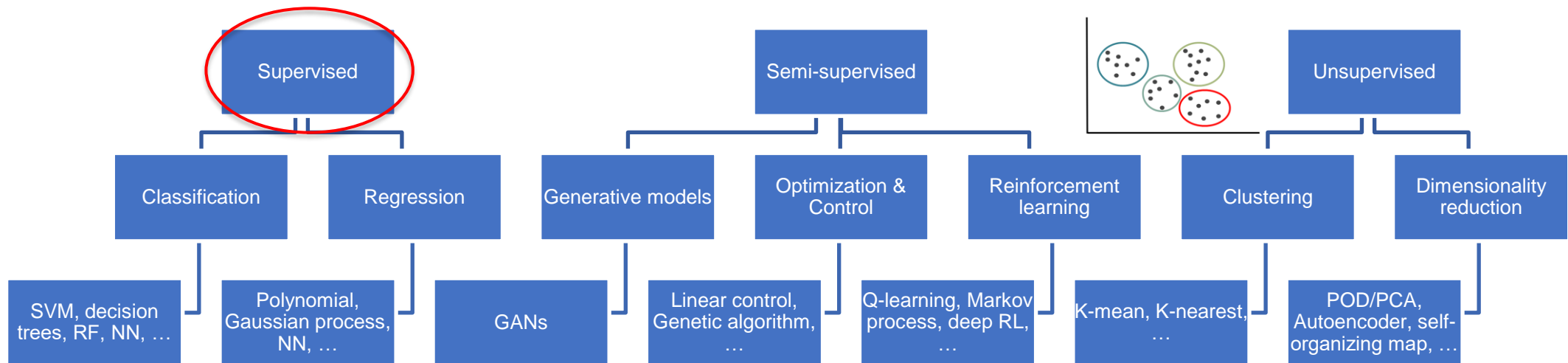
Loss function directly related to output of ML model:
Getting as close to the target data is the objective

Partially labelled data

Loss function indirectly related to output of ML model

Labelled (input,target) data not available

Loss function not related to the role of ML model as no data available



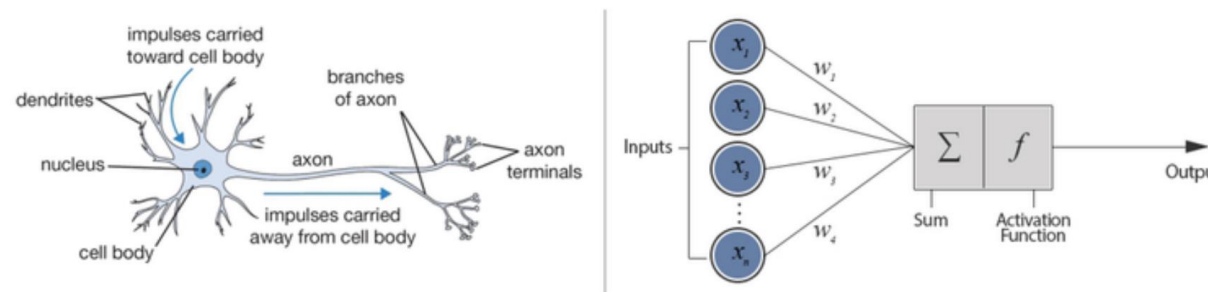
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Neural network can be used as a basis for “any model”

- Neural networks

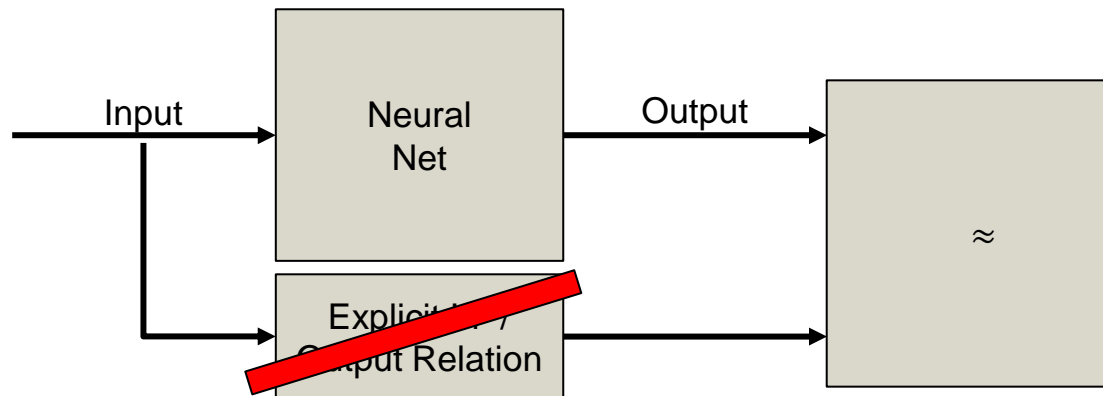
- Inspired to reproduce the biological process of learning (late 1940s/early 1950s)



- Universal approximator
“Can approximate any kind of nonlinear function”
- Very strong expressivity
“Can represent a large variety of functions”

Objective of AI/ML is to obtain a model

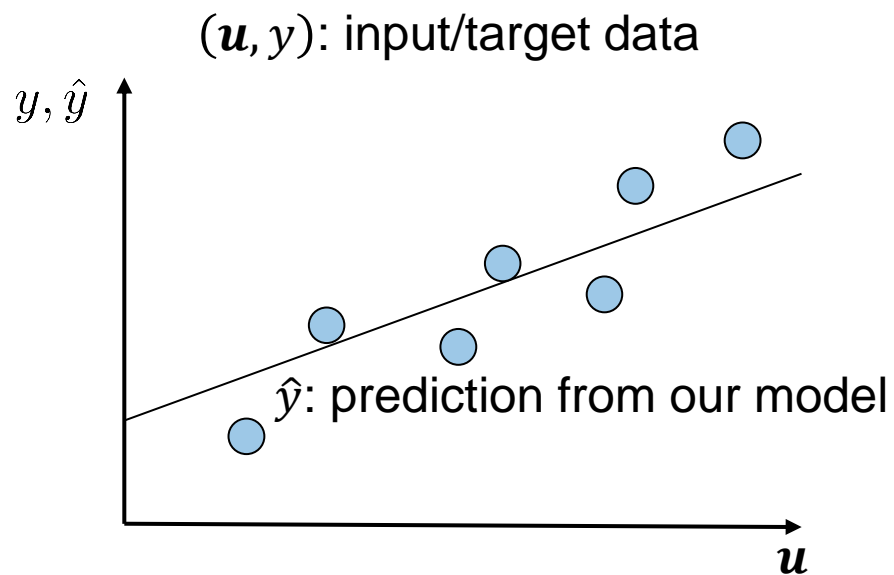
- Strength of neural networks: Universal approximators
 - Neural networks can approximate “any function” given a large enough number of neurons
 - BUT: no means of knowing beforehand what kind of network to use for that nor the appropriate weights
 - Neural networks are (generally) trained on input/target data
 - Approximate the underlying function existing in the data



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Linear regression



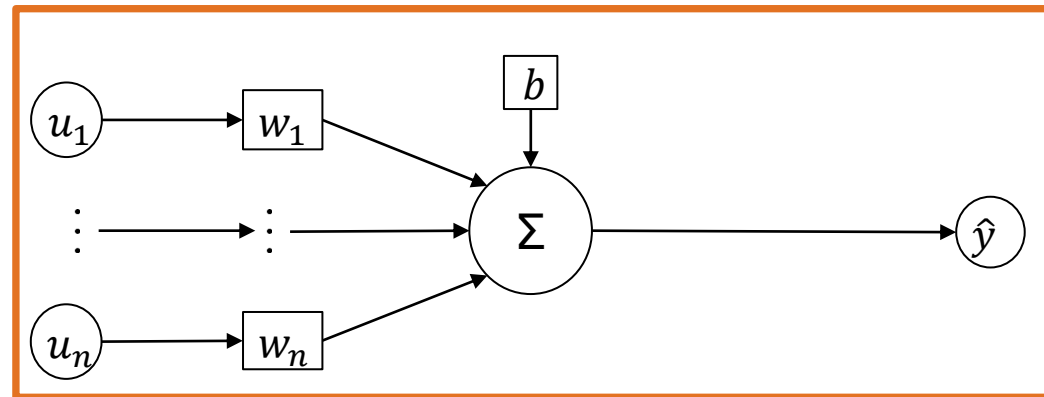
Simplest regression:

$$y \approx \hat{y} = f(\mathbf{u}; \mathbf{w}, b) = \mathbf{u} \cdot \mathbf{w} + b$$

$$= \sum_i u_i w_i + b$$

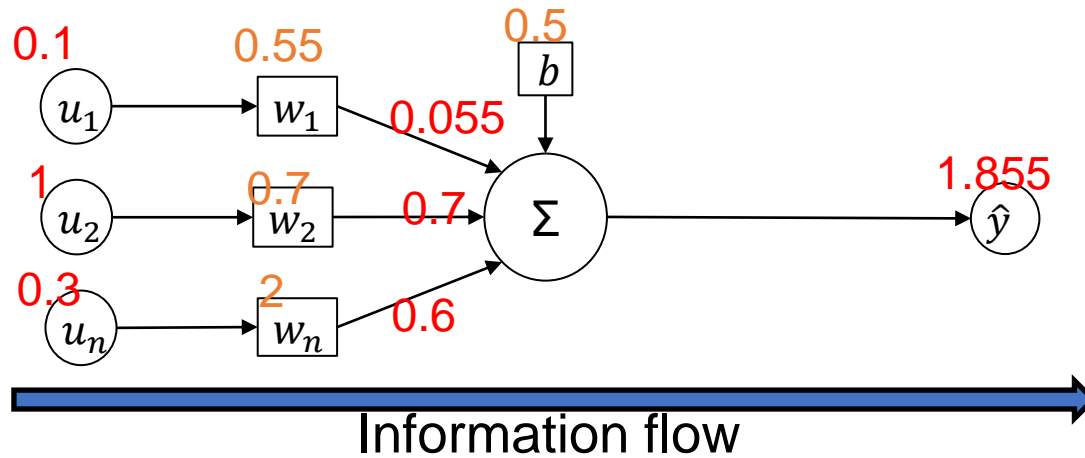
\mathbf{w} : weights of the model

b : bias of the model

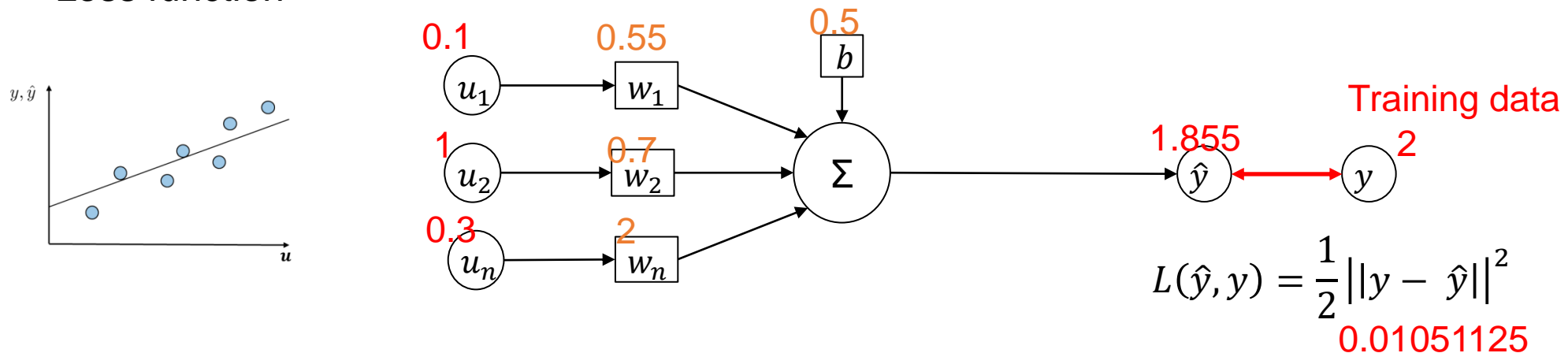


Computational Graph: some terminology

Forward pass

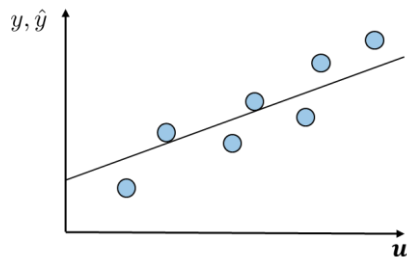


Loss function



Training of the neuron/graph

- “Training a model” is solving an optimization problem:



$$\operatorname{argmin}_{w,b} L(\hat{y}, y)$$

Subject to $\hat{y} = \mathbf{w} \cdot \mathbf{u} + b$

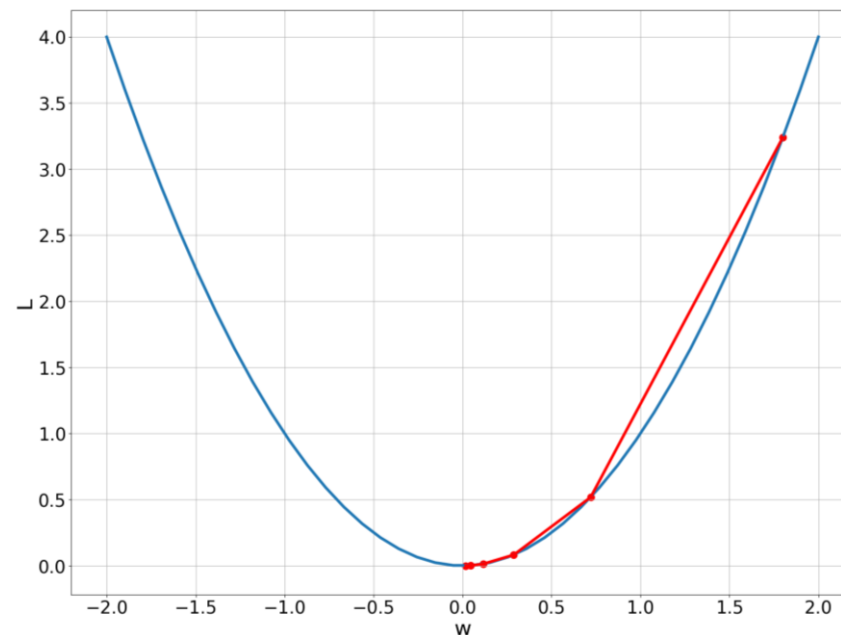
- Many ways to solve this.
- Focus on numerical gradient-based iterative optimizer

Gradient descent

- Minimization of L via gradient descent:
- Computation of $-\nabla L$ (steepest descent)
- Update weights \mathbf{w} in that direction by factor α (“learning rate”)
- Stop when optimization criteria are met (N iterations or threshold $L < \epsilon$)

$$\nabla L = \begin{pmatrix} \frac{\partial L}{\partial w_1} \\ \vdots \\ \frac{\partial L}{\partial w_n} \end{pmatrix}_{\mathbf{w}}$$

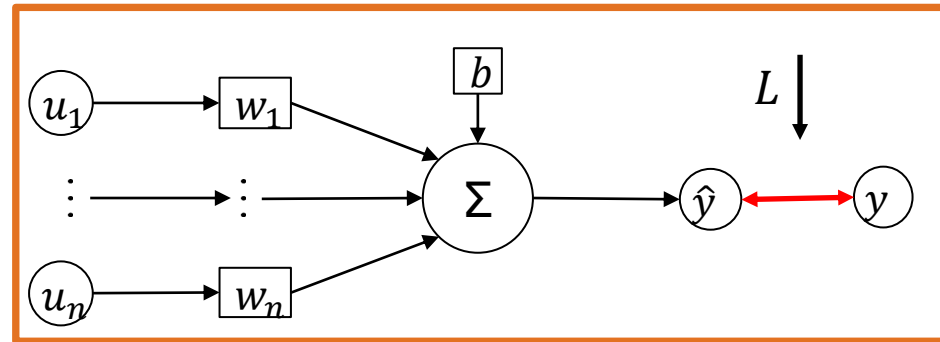
$$\mathbf{w}_{new} = \mathbf{w}_{old} - \alpha \nabla L$$



Gradient Descent and Computational Graph

- To solve our optimization problem, we need the gradient of

$$L = \frac{1}{2} (\hat{y} - y)^2$$



$$\nabla L = \begin{pmatrix} \frac{\partial L}{\partial w_1} \\ \vdots \\ \frac{\partial L}{\partial w_n} \\ \frac{\partial L}{\partial b} \end{pmatrix}_{w,b,y}$$

With the chain rule:

$$\frac{\partial L}{\partial w_i} \approx \frac{\delta L}{\delta w_i} = \frac{dL}{d\hat{y}} \cdot \frac{\delta \hat{y}}{\delta w_i}$$

$$\frac{\partial L}{\partial b} \approx \frac{\delta L}{\delta b} = \frac{dL}{d\hat{y}} \cdot \frac{\delta \hat{y}}{\delta b}$$

Gradient Descent and Computational Graph

$$\nabla L = \begin{pmatrix} \frac{\partial L}{\partial w_1} \\ \vdots \\ \frac{\partial L}{\partial w_n} \\ \frac{\partial L}{\partial b} \end{pmatrix}_{w,b,y}$$

$$\frac{\partial L}{\partial w_i} \approx \frac{\delta L}{\delta w_i} = \frac{dL}{d\hat{y}} \cdot \frac{\delta \hat{y}}{\delta w_i}$$

$$\frac{\partial L}{\partial b} \approx \frac{\delta L}{\delta b} = \frac{dL}{d\hat{y}} \cdot \frac{\delta \hat{y}}{\delta b}$$

$$L = \frac{1}{2} (\hat{y} - y)^2 \rightarrow \frac{dL}{d\hat{y}} = \hat{y} - y = \Delta y$$

Gradient Descent and Computational Graph

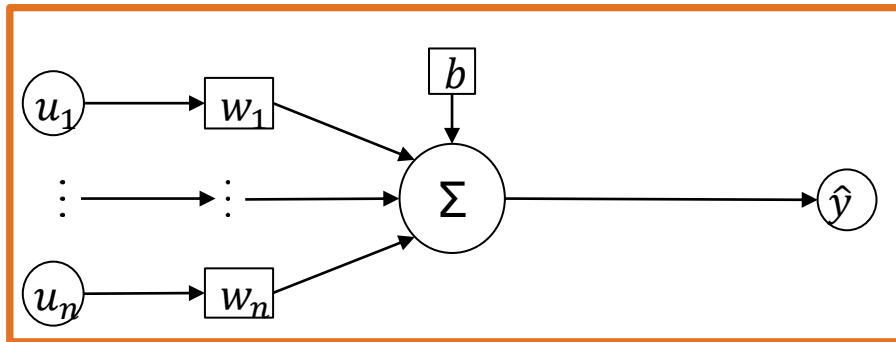
$$\nabla L = \begin{pmatrix} \frac{\partial L}{\partial w_1} \\ \vdots \\ \frac{\partial L}{\partial w_n} \\ \frac{\partial L}{\partial b} \end{pmatrix}_{\mathbf{w}, b, y}$$

$$\frac{\partial L}{\partial w_i} \approx \frac{\delta L}{\delta w_i} = \frac{dL}{d\hat{y}} \cdot \frac{\delta \hat{y}}{\delta w_i}$$

$$\frac{\partial L}{\partial b} \approx \frac{\delta L}{\delta b} = \frac{dL}{d\hat{y}} \cdot \frac{\delta \hat{y}}{\delta b}$$

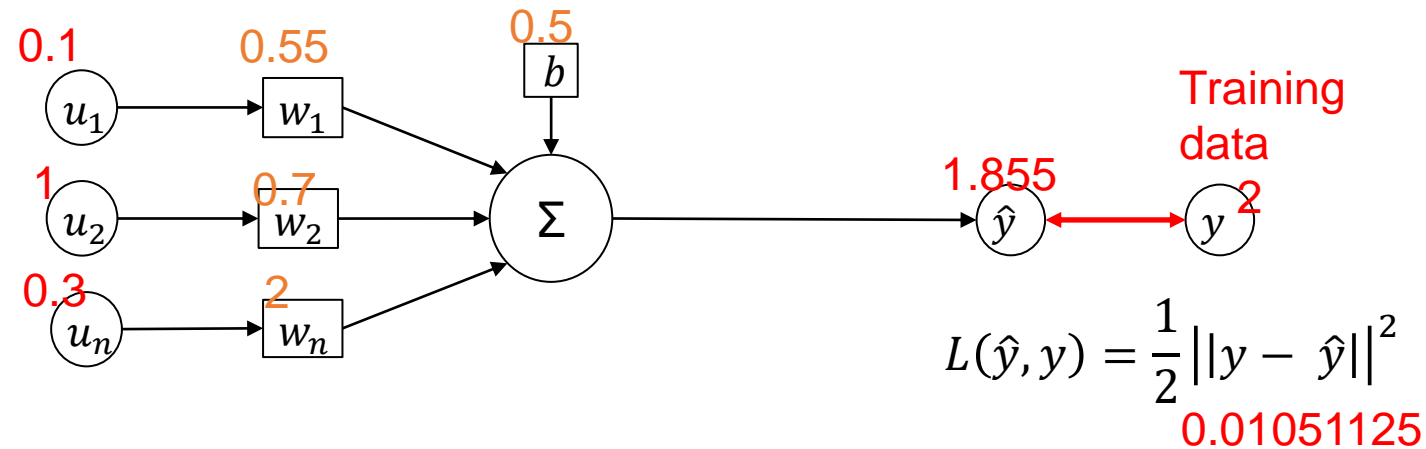
$$\hat{y} = f(\mathbf{u}; \mathbf{w}, b) = \mathbf{u} \cdot \mathbf{w} + b = \sum_i u_i w_i + b$$

$$\frac{\delta \hat{y}}{\delta w_i} = \frac{\partial}{\partial w_i} \left(\sum_i u_i w_i + b \right) = u_i \quad \frac{\delta \hat{y}}{\delta b} = \frac{\partial}{\partial b} \left(\sum_i u_i w_i + b \right) = 1$$



$$\nabla L = \begin{pmatrix} \frac{\partial L}{\partial w_1} \\ \vdots \\ \frac{\partial L}{\partial w_n} \\ \frac{\partial L}{\partial b} \end{pmatrix}_{\mathbf{w}, b, y} = \begin{pmatrix} \Delta y u_i \\ \vdots \\ \Delta y u_n \\ \Delta y \end{pmatrix}_{\mathbf{w}, b, y}$$

Gradient Descent and Computational Graph

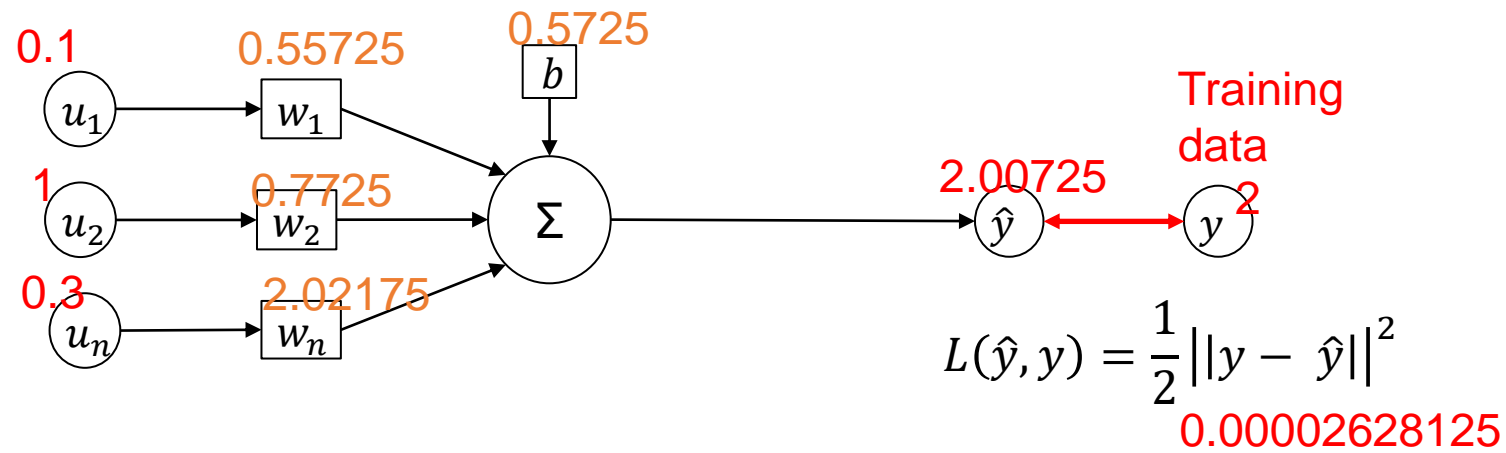


$$\nabla L = \begin{pmatrix} \Delta y u_i \\ \vdots \\ \Delta y u_n \\ 1 \end{pmatrix}_{w,b,y} = - \begin{pmatrix} 0.0145 \\ 0.145 \\ 0.0435 \\ 0.145 \end{pmatrix}$$

$$\mathbf{w}_{new} = \mathbf{w}_{old} - \alpha \nabla L$$

$$\begin{pmatrix} 0.55 \\ 0.7 \\ 2 \\ 0.5 \end{pmatrix} + (0.5) \begin{pmatrix} 0.0145 \\ 0.145 \\ 0.0435 \\ 0.145 \end{pmatrix} = \begin{pmatrix} 0.55725 \\ 0.7725 \\ 2.02175 \\ 0.5725 \end{pmatrix}$$

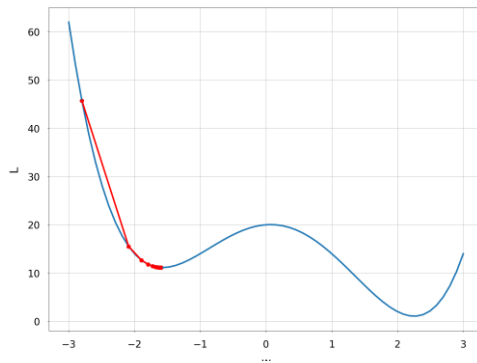
Gradient Descent and Computational Graph



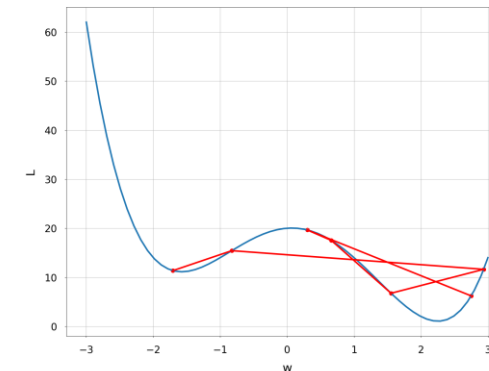
Limitation of gradient descent

- If the loss function is not well-behaved, the gradient descent may not converge appropriately:

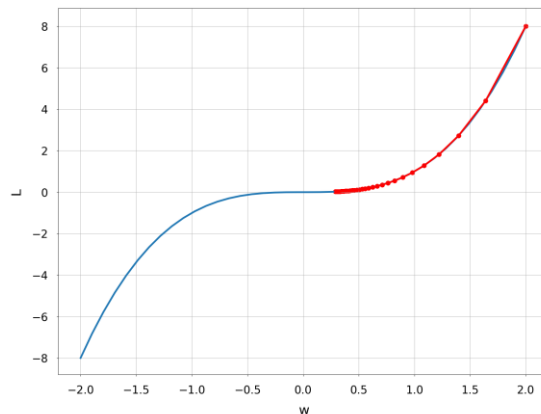
Local minimum



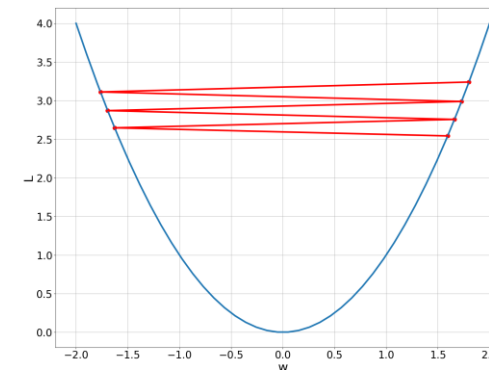
Jumping out of minimum



Vanishing gradient



Oscillating

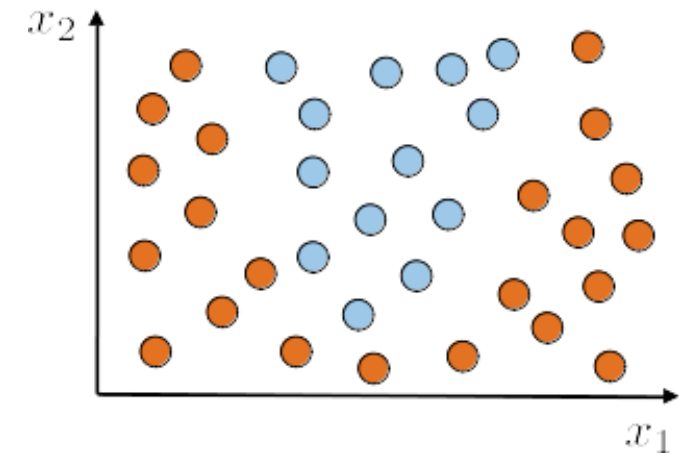
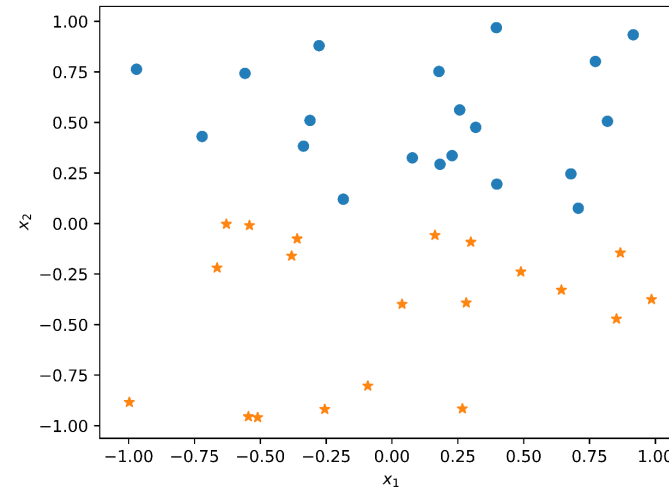
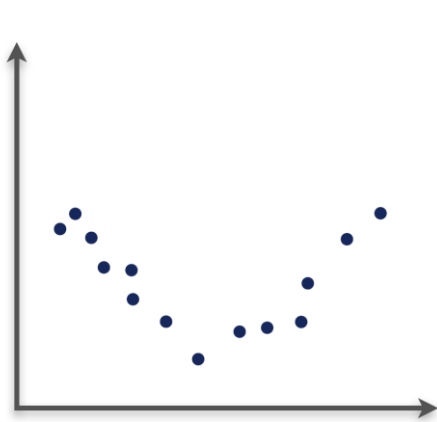


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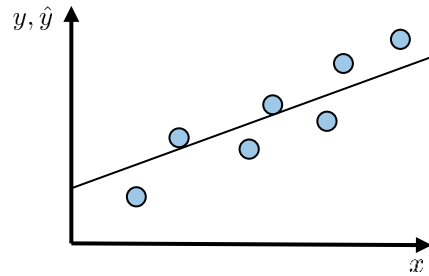
More complex tasks cannot be achieved with just linear regressors

- Up to now: linear distribution – linear regression
- What about non-linear distribution? Or classification problem?



→ Need for nonlinear behaviour

The neuron introduces nonlinearity through its activation function

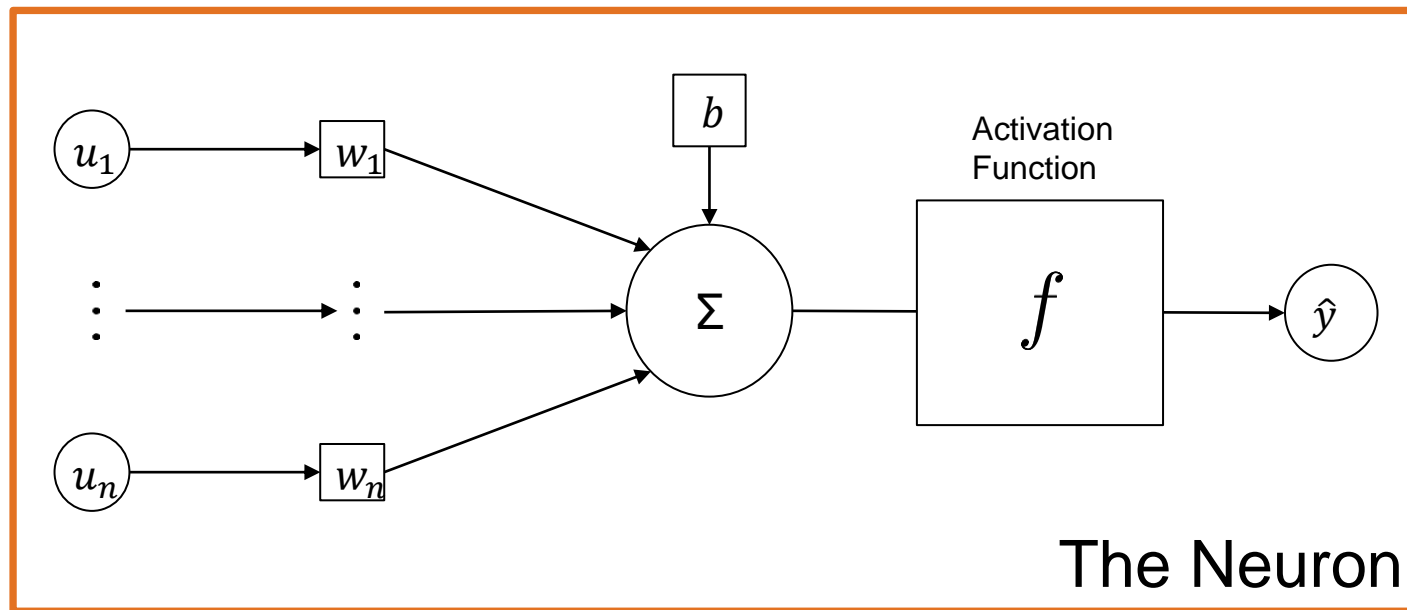


Standard linear regression:

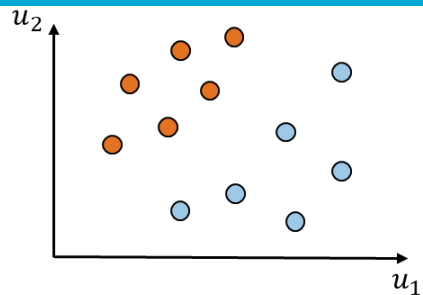
$$\hat{y} = \sum_i^n w_i u_i + b_i = \mathbf{w} \cdot \mathbf{u} + b$$

Nonlinearity introduced with activation function :

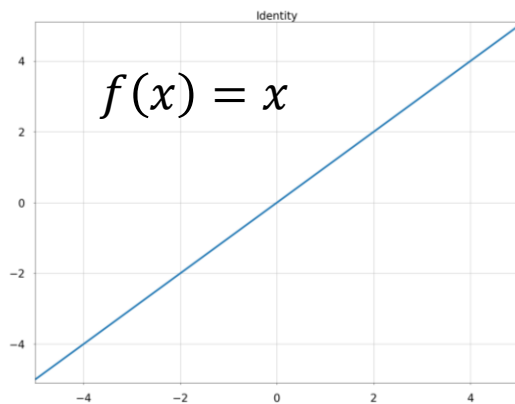
$$\hat{y} = f(\mathbf{w} \cdot \mathbf{u} + b)$$



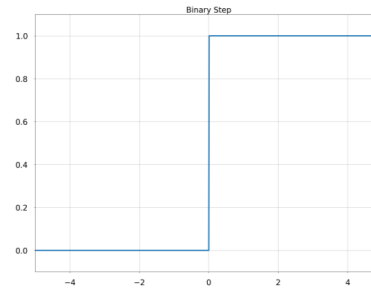
Classification requires step-like function



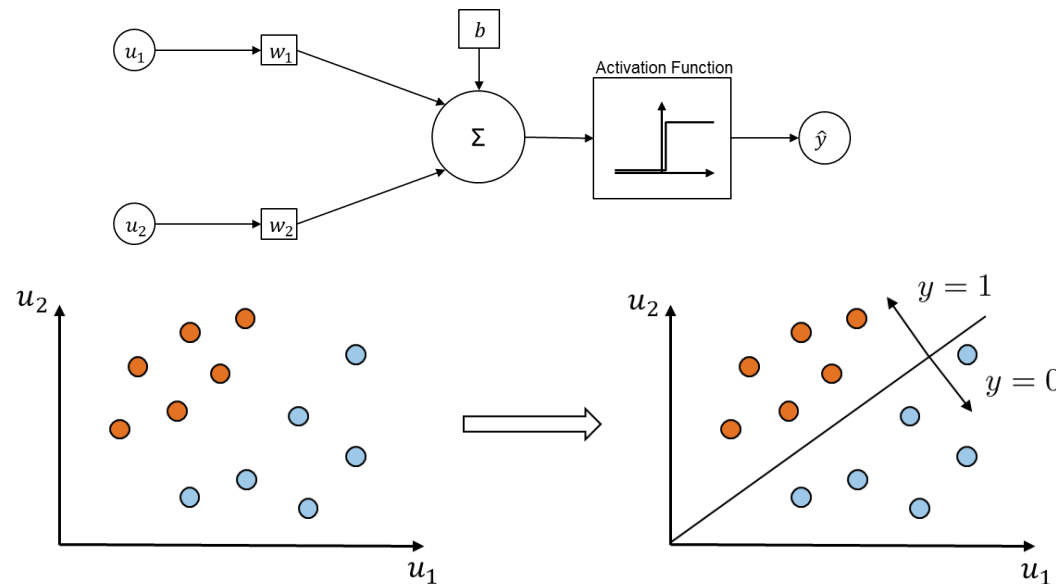
Linear regression



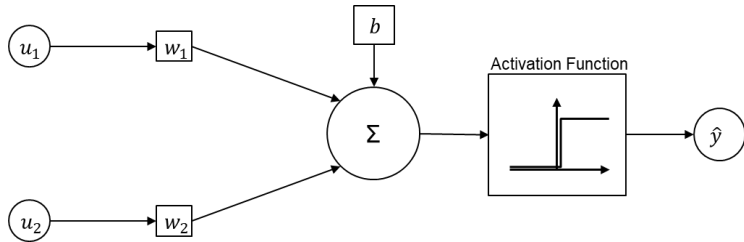
Binary classification



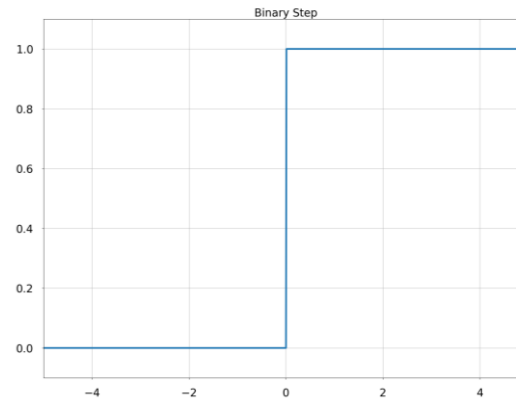
$$f(x) = \begin{cases} 1, & x > 0 \\ 0, & x < 0 \end{cases}$$



Classification requires step-like function



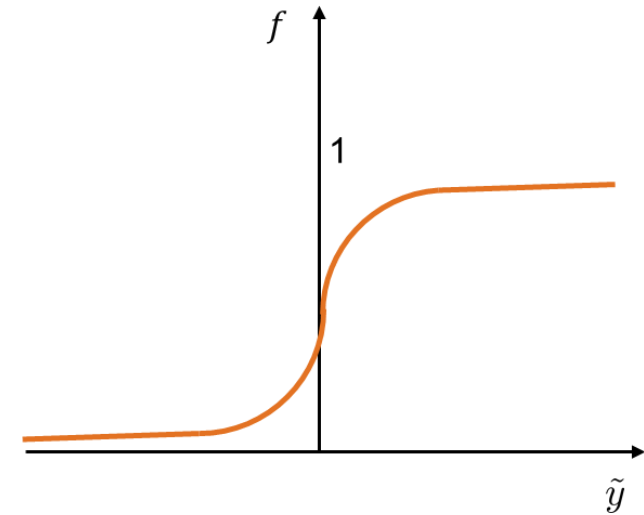
Binary classification



Undefined derivative!!

$$f(x) = \begin{cases} 1, & x > 0 \\ 0, & x < 0 \end{cases}$$

Sigmoid Function



$$f(x) = \frac{1}{1 + e^{-x}} = \frac{e^x}{1 + e^x}$$

$$f'(x) = f(1 - f)$$

Logistic regression

- Used for binary classification (0/1)
- Consider $\mathbf{u} \in \mathbb{R}^n$ as input vector and y as the target class

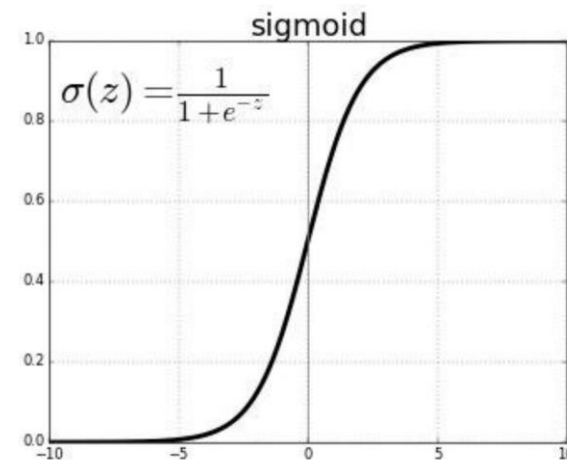
With parameters $\mathbf{w} \in \mathbb{R}^n$ and $b \in \mathbb{R}$

Linear output: $\hat{y} = \mathbf{u} \cdot \mathbf{w} + b \rightarrow$ Cannot be used for binary classification

Logistic output: $\hat{a} = \sigma(\mathbf{u} \cdot \mathbf{w} + b)$

- Loss function: $\mathcal{L}(y, \hat{a}) = -(y \log(\hat{a}) + (1 - y) \log(1 - \hat{a}))$
- Cost function:

$$J(\mathbf{w}, b) = \frac{1}{m} \sum_{i=1}^m \mathcal{L}(y^{(i)}, \hat{a}^{(i)})$$



Note on the log-loss function

- Let's start again from a linear regression, but with some error

$$y \approx \mathbf{w}^T \mathbf{x} + \epsilon$$
$$\epsilon \sim \mathcal{N}(0, \sigma^2)$$

- Assuming that \mathbf{x} is also normally distributed, we can estimate likelihood

$$p(y|\mathbf{x}, \mathbf{w}) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp \left[-\frac{(y - \mathbf{w}^T \mathbf{x})^2}{2\sigma^2} \right]$$

Log likelihood of the data:

$$\log \prod_i p(y^{(i)} | \mathbf{x}^{(i)}, \mathbf{w}) = \sum_i \left[-\frac{1}{2} \log(2\pi\sigma^2) - \frac{(y^{(i)} - \mathbf{w}^T \mathbf{x}^{(i)})^2}{2\sigma^2} \right]$$

Maximising **log-likelihood** \leftrightarrow Minimising **MSE**

Note on the log-loss function

- Consider our logistic model. Given input $\mathbf{x}^{(i)}$, outputs a_i :
 - probability $a(x^{(i)})$ for class 1
 - probability $1 - a(x^{(i)})$ for class 0
- We can estimate the likelihood for the entire dataset:

$$p(y|\mathbf{X}, \mathbf{w}) = \prod_i p(y^{(i)}|\mathbf{x}^{(i)}, \mathbf{w}) = \prod_i a_i^{y^{(i)}} (1 - a_i)^{1-y^{(i)}}$$

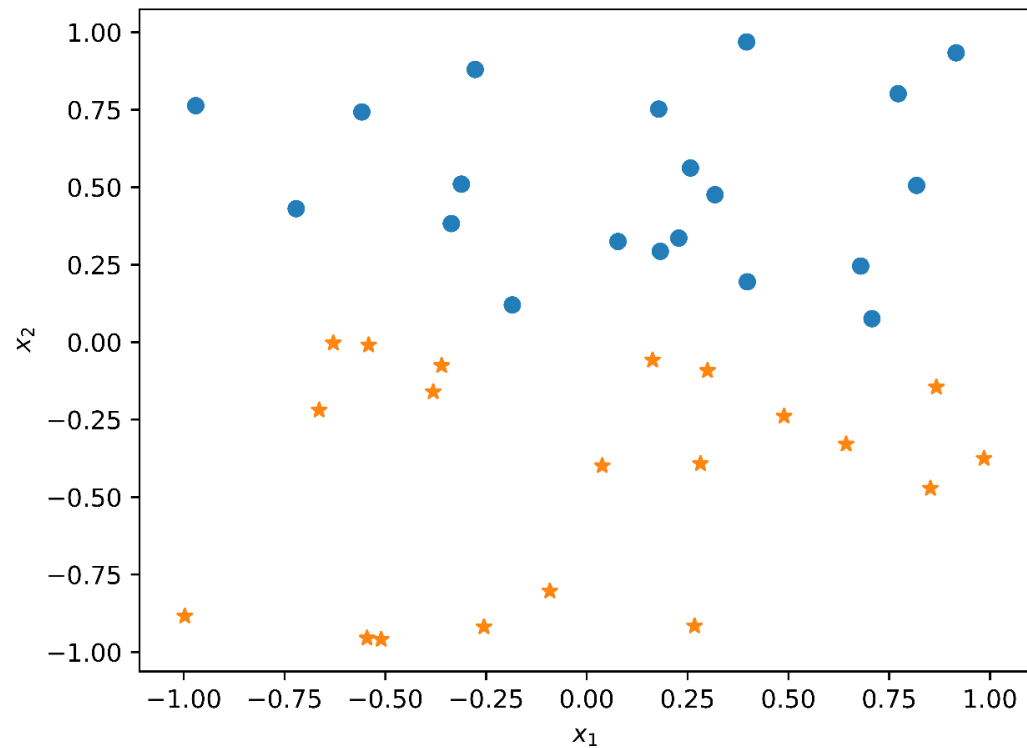
- And its negative log:

$$\sum_i (-y^{(i)} \log a_i - (1 - y^{(i)}) \log(1 - a_i))$$

→ To be minimized

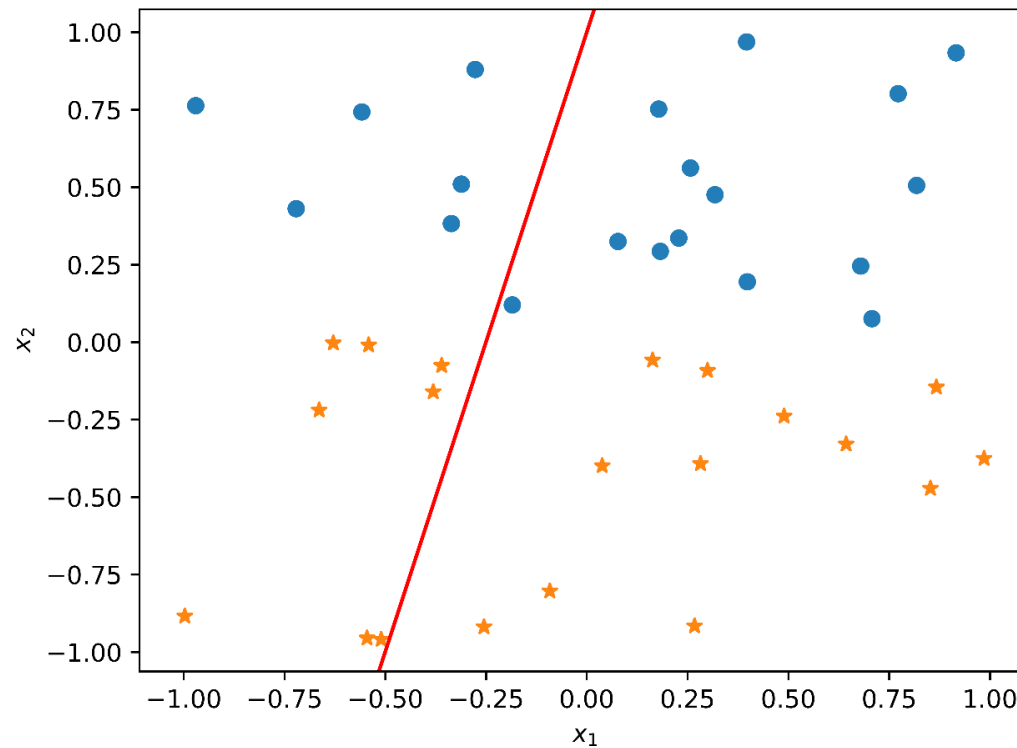
Classification: example

Initial data



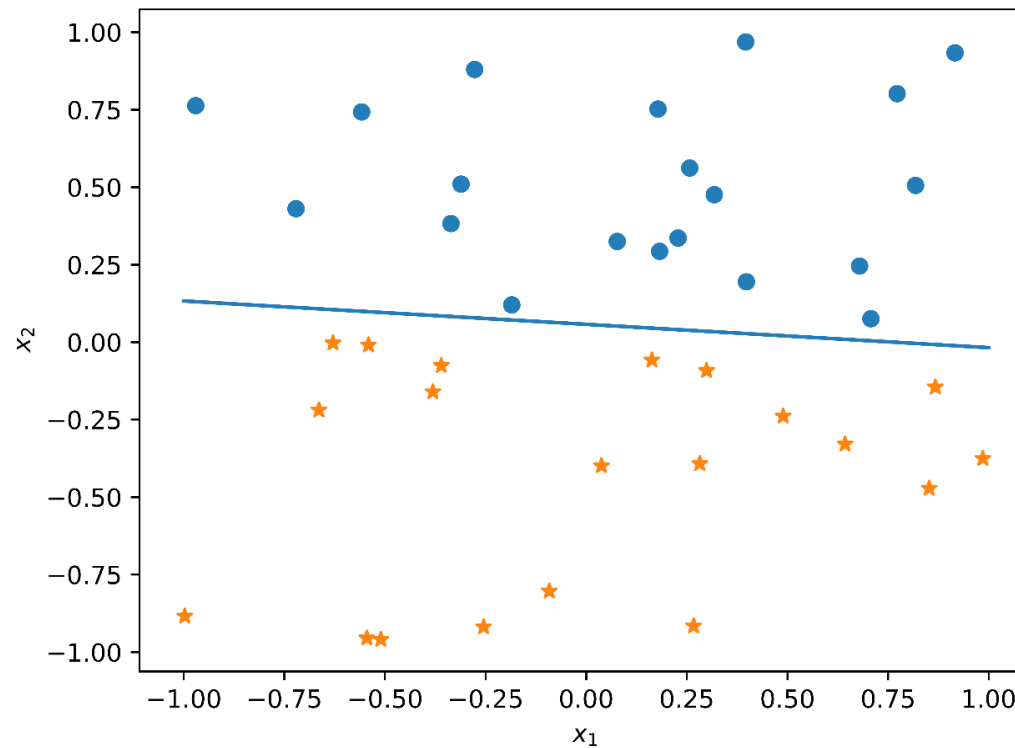
Classification: example

Initialization



Classification: example

After training



Summary – What we have seen so far

- Aim of ML: data-driven model obtention
- Place of ML and ML problem
- Classification of ML tool

- Linear regression and the neuron
- Logistic regression